Bocce Skills Test

In order to provide a more accurate assessment of each bocce player/teams skill level, we will require that teams conduct a skills test for each athlete and unified partner. The results of this assessment will be submitted on team registration forms and be used in conjunction with the scores from the games played to more accurately division individuals/teams for the state tournament. At the 2014 Special Olympics USA Games this skills assessment was used and proved to be very beneficial in creating better competition opportunities.

Skills Test Rules:

- Each athlete and unified partner will participate in the skills assessment as an individual. For teams the scores will be added together.
- The pallina will be placed at 2 different locations for the assessment, the 30 foot and 40 foot marks.
- Once all participants in the group have completed their rolls at the 30 foot mark the group will then move on to the 40 foot mark.
- Each participant will have 2 rolls per mark to get the bocce ball as close to the pallina as possible without moving it.
- **All rolls should be measured in Meters**
- If the pallina is moved from its starting location by a ball, before the next roll is taken it will be returned to the starting location.
- Athletes/partners should be put together into groups of 4 as to maintain the feel of an actual game and not have prolonged periods of waiting between attempts.
- The total of all the distances will be added together after the test to establish each individual/teams skills test score. This score will then be used to help division
- SOMA will keep a record of scores each year to begin to build a player’s average. This will help to improve the divisioning process at all levels of competition
Season Ending Tournament - Divisioning

- Skill assessment results from the Qualifying Tournament will be combined with previous year's assessment results to form an “average”
- Combined scores along with previous game results will be used in combination to create competitive divisions for the Season Ending Tournament